Varud Episode 28a-3

(0:21 - 0:33)

There is a table pushed up against the back door, which is in the kitchen. Does the back door lead to the garage? The back door doesn't go straight into the garage. No, it leads into like the kind of like, you know, courtyard area behind it.

(0:34 - 0:52)

All right. Oh, fuck. So, um, you're in the sweethold people's house.

You can get a good night's rest and you can sleep. We're not getting a good night's rest. Hey, hey, you don't know anything for sure.

(0:54 - 1:07)

They have opened up their hearts and their homes to you, their hearth included, which you are sleeping upon. You can get a good night's rest if you want. My gut tells me the husband is not stupid enough to try to pull this.

(1:08 - 1:15)

Something tells me that if the wife is like, all right, we need to feed old Bryce a little Bryce now. He'd be like, no, we're not. Not with these guys.

(1:15 - 1:19)

She's like, we will. He's just like, no, we're not. Not with these guys.

(1:19 - 1:25)

They are 100% on us. But on the other hand, they might also just be like, wife told me to. Bam.

(1:27 - 1:32)

I've got two shots in here. Who wants to live and who wants to die? It's two of you. Two of you want to die.

(1:36 - 1:46)

So if you don't feel comfortable sleeping here, what are you going to do about the situation? It's snowing outside. It's really cold. It's really warm inside.

(1:46 - 2:02)

It is very warm inside. So I'm just trying to get a picture of the kitchen and the hallway with regards to each other. So we are in the kitchen.

They're in the hallway. Are they just outside the door to the hallway? Yes. So the door that leads into the hallway is opened.

(2:03 - 2:22)

And they are really in that area right by it so they can get the most warmth from the kitchen. But from where the entrance to the kitchen is, it surely expands a bit and then comes around. So there should be space by the corners at the very least to be out of view.

(2:22 - 2:31)

Yeah, absolutely. Let's say the majority of the kitchen is off to just one side of it. Let's say the kitchen door is directly opposite the hallway door as well.

(2:31 - 2:42)

So it's just like, yeah, there's that. And then the rest of the kitchen is just off to one side. So yeah, look, unless you are sleeping between the two doors, you can probably just effectively hide in the rest of it.

(2:43 - 2:51)

But it is essentially pitch black at this point. Blankets are up at the window. There are no candles glowing.

(2:52 - 3:00)

So yeah, you're effectively in the dark. I get my watch out. Can I set it to alarms? Yeah, you can set it to an alarm.

(3:00 - 3:13)

I believe you did one at 6 a.m. so that you could call fast enough. I set the alarm for three hours. I'm going to write on Abigail's paper.

(3:14 - 3:25)

It's really dark. Oh, fuck. I'm going to whisper like super quietly.

(3:26 - 3:34)

Super quietly. It's that kind of whispering where you can hear the smack of the lips and it's almost louder than the words. Yes, yes.

(3:34 - 3:48)

In a crazy accent. The most Canadian accent that you can do. Oh, is it going to be like French Canadian? If you start speaking in a French accent, my lord, they will hear you.

(3:49 - 4:13)

No. What are the odds that one of us can make it outside and lure it inside ourselves? Why would we want to do that? Why would we want to do that? To end this and make them have to deal with it. Oh.

(4:14 - 4:38)

You know, I mean, if this is what we suspect it is, and no one is safe here, isn't it best? I have an alarm clock. I've set it for three hours. In three hours, I'm going to pass it to somebody else.

(4:38 - 4:48)

And they're going to pass it on and on. That is what we're going to do tonight. And tomorrow morning, we can get in that garage and hunt this creature so that grandma doesn't keep doing this.

(4:50 - 5:13)

Or maybe tomorrow, day after tomorrow, because depending on the snow, we might not be safe to leave. Also, I'm just worried that if we do it tonight, they'll just kick us out or we'll have to, you know. And that, either situation is going to be bad.

(5:13 - 5:27)

One for our conscience, the other just for being out in the cold. I don't want to do it, but I want to end the problem for sure. I unfortunately agree, but they have a shotgun.

(5:27 - 5:36)

The easiest thing would obviously be for me to just shoot them. That's not happening. Which is why I came up with another plan.

(5:36 - 5:47)

Of course, it potentially leads to no one dying. But we're not shooting a gun in the night. We're not forcing them to shoot their gun in the night.

(5:48 - 6:13)

Tomorrow, I'm game to converse a full plan, whether it is just us executing it. Alright, I mean, a

shotgun is going to be hard to deal with. Not to like, not to like discount the danger.

(6:14 - 6:29)

These are a pair of old people. I feel like even with a shotgun, we stand a fighting chance. Unless we're all shot with a shotgun, like at the same time, because we're all sleeping really close together.

(6:30 - 6:36)

That kind of thing. Yeah. Well, now I'm really worried.

(6:37 - 6:45)

Yeah. Have you ever seen a shotgun? That's what the watch is for. That's why we are going to try to sleep tonight.

(6:47 - 6:55)

Because if they shoot that fucking shotgun, it's going to summon every fucking zombie around here. And we've seen them. We've seen them on the hills.

(6:57 - 7:04)

We've been like cycling past zombies. Yeah, yeah. Like they were definitely following the motorcycle.

(7:04 - 7:19)

They were all pointed the same direction. And yeah, you definitely seen them like meandering in this direction for sure. Sometimes the nicest thing to do is be the biggest threat before someone else can threaten you.

(7:21 - 7:28)

It's just that they were so nice to let us in. I understand that this is... All right, then good night. Sweet dreams.

(7:31 - 7:50)

Ah, fuck this. I get up and I find my flashlight. You can see that Abby is not laid down.

She's just sat. Like she didn't even get in. There was no pretense there on her side.

Just sitting upright. I get out my flashlight. I turn it on and I go into the hallway.

(7:51 - 8:28)

And I'm basically just looking for the shotgun. You step into the hallway and the couple are immediately awakened. And yeah, like Guthbjerg says, Oh, did you hear something? Let me... Don't worry about it.

I look at Rekki. I just go, my friends are worried. Oh wait, he's Icelandic.

In Icelandic I just say, my friends are worried, so we're just going to make sure everything's safe. I just make complete eye contact with him. Just like, you know exactly what the fuck I'm talking about.

(8:28 - 9:13)

He nods and you see him crawl out from the pile of blankets and reaches over and grabs the shotgun, which is very close to him. And he's like, fine, we can walk. All right.

Yeah, I take him to just a different room or something. He's headed for the front door. Oh, all right.

I'm following him with my axe, I guess, at this point. And I'm right there, of course, like a little distance because of the rifle. All right.

I do follow him. It's not exactly the events I thought would take place. He opens the door and then the gust of cold that just blows in is like, oh, maybe I should have put my jacket on.

(9:13 - 9:25)

But the old guy, no jacket, just some shoes that he throws on hastily, just steps out and pays really no regard to you. And just like marches himself around the side of the house. Towards the garage.

(9:25 - 9:31)

Yes. Do you go with? Yes. Bryce, sorry, Colin, are you going with? Yes.

(9:33 - 10:42)

Okay. I'm going to stay with Abigail and the old lady. Abigail gives you a knowing look and she just stands in the kitchen, just keeping close eye on the woman who's now up and about and looking around like, oh, I've just woken up.

What the hell is going on? Where is everyone? And yeah, you guys go around to the garage. I do feel like I want to, I'm not the most charming person, but I do want to offer the guy with the shotgun a bit of like an honest truth, you know. Sorry to make things difficult, but, you know, we've got important things to do.

And if we don't get a good sleep, it's going to be a fucking hard trip. I do my best to translate. Yeah.

He says, I understand. He says he understands. In English I just go, I'm not exactly sure what he thinks we're doing.

(10:44 - 12:00)

Yeah. He takes you to the edge of the garage and there's like the roll up bit. And then there's obviously the people entry at the door.

And he says, what are you planning to do here? I can't help but think that you have been allowing people to get bit by this thing in there. He doesn't say anything, just stares at you. Yeah.

We can't let you keep going on. I understand you're probably going to have to deal with a lot of bullshit, but brother, I think you may have killed people. He looks at the pair of you and he says, you're a big group.

You're no threat to you. That young girl that passed through? Mm. She's my cousin.

Am I going to find her bones in there? No. How lucky am I? That's why we're doing this. Can't let you do it, mate.

You're a big group. She isn't going to make a move against that. We get very few people through.

(12:02 - 12:23)

Yeah, the few survivors out here. We don't need you guys here feeding them. You have a choice.

You can either try something or you can go back to sleep. Go on about your day. I'm assuming I can't understand this.

(12:23 - 12:36)

Yeah. I'm just telling you. Walk away.

I don't want to have to do it, but I will. There's my son in there. I can't do it.

(12:40 - 12:46)

Don't make me do this, kid. You're doing something important. That's all you say.

(12:50 - 13:32)

You know if I leave, make it to... I'm coming back. Then you come back. So why not just finish this now? I told you I can't.

Now you can either make it there, one piece, or you don't. And he just looks sad. I really don't want to have to do this.

But you can't make me go in there and end him. You just need to stand here. I have my axe.

I can take care of it. Keep her out. Tell her things are okay.

(13:35 - 13:51)

He stands there. I reach for the door. He lifts his shotgun.

Pulls the trigger. Shit. My good nature gets me killed.

(13:52 - 13:58)

I am also firing a shot as soon as possible. Okay. Alright, my loves.

(13:58 - 14:16)

Oh my god. Is this the end of Olin? No, I have the luck to make his first shot not be lethal, but... I need to find an NPC with the appropriate skill. You didn't think we'd kick off with Old Man Jenkins? Well, I didn't expect Old Man Jenkins to have the shotgun.

(14:20 - 14:42)

I'm about to lose a hand. Nah, you can't lose an entire hand. Now is this a hesitant firing of the shotgun where he is firing it perhaps a bit too soon before getting a good aim? I guess we'll find out whether he misses or not then, won't we? He is going first because... He shot first, so I'm sorry.

(14:42 - 14:49)

He's going here. I don't have a specific peg for him, but this is him. The only ones out here are Colin.

(14:51 - 14:56)

And Olin. Slow as Olin. I mean, Colin's not much faster, let's be honest.

(15:03 - 15:12)

It's nice and Olin. I'm going down with the ship. You know how in Call of Cthulhu, the closer you are to a shotgun blast, the more dangerous it is.

(15:13 - 15:20)

4d6. Or is it 4d8? It's a 4d6, 2d6, and then 1d6. So you are 4d6.

(15:20 - 15:27)

If he hits you, he will also be hitting Colin. Because you will be the end of that shot. Now, hear me out.

(15:29 - 15:38)

No, listen. We have not been aiming guns at each other. There would be a very obvious movement.

(15:39 - 15:47)

Neil, there is something called quickdraw rules. And I'm going to tell you, your dex is low. It is, yes.

(15:47 - 15:54)

You will not be the first one to take this shot regardless. Probably not, yes. No, but I wasn't arguing with that.

(15:55 - 16:05)

I was arguing to allow a dodge. Because of the obvious movement. Considering there's two guns at play here and he wouldn't have been aiming it at us.

(16:05 - 16:16)

Or I would have obviously been very much aiming it at him as well. So if he pulls up the gun and shoots. It is a shotgun blast and it does have essentially a cone.

(16:17 - 16:24)

So you wouldn't really have to dodge out of the way. It's still going to hit you if it hits him. And that entirely depends on where he's going to shoot.

(16:25 - 16:31)

Sorry, we will deal with this. If he gets shot, so do you. But then from then onwards we'll be in normal.

(16:32 - 16:45)

Everything can do whatever it wants to do range. Okay. He lifts the shotgun up.

(16:45 - 16:54)

Pulls the trigger. And it goes over your head. As he purposely aims wide.

(16:59 - 17:10)

However, Colin. I don't know that it was purposeful. I can't offer much mercy.

(17:10 - 17:22)

Yeah, I mean if he aims up and Dibulu aims it almost into the air and pulls. That is obviously he's not trying to shoot him. But you can also just react.

(17:29 - 17:43)

Are you the kind of person who would have killed Magnus? Kill the old man to prove it. Magnus wasn't feeding people to a fucking zombie in a garage. No, he was feeding young people.

(17:43 - 17:50)

He was feeding innocent people bread. He was feeding the criminals. He was feeding young people to the spiral of cocaine.

(17:51 - 18:02)

He was feeding the crime of city. Alright. I can't do a Rorschach voice but it's perfect for this.

(18:03 - 18:09)

He was feeding the crime of the city. Jesus Christ. Wow, you can hit that.

(18:09 - 18:15)

Holy shit. I've said this for many years. I'm very jealous of what you can do with your voice.

(18:15 - 18:25)

Holy shit, man. I'm going to shoot Oli. Good choice, good choice.

(18:25 - 18:30)

Alright, now feed him to the thing and we can sleep comfortably. Perfect, perfect. We paid our tribute.

(18:32 - 18:47)

I'm not certain how much threatening him is going to work. I'm trying to gauge how much my

character believes that that's going to be the case. I'm not necessarily... There's no... You know what I mean? There's nothing here.

(18:47 - 19:15)

So I think the closest thing to figure out is he easily threatenable? Is he at all sympathetic to your plight? Does he really think his son should be dead but he's trying to hold the line and the family together? This would be incredibly difficult for you anyway. But also he speaks in Icelandic and you have no real compass mentors of what he's actually saying. I'm going based on my... The only thing I've based to go on is my insight from earlier.

(19:17 - 19:33)

Where he was inconvenienced at our presence. And if he were happy about this, he would be... Just as loving as the wife. Come on in! Check out my car! He purposefully missed a shot.

(19:33 - 19:54)

And with me there, I'm pretty much aware that that's basically suicide. I am going to... Seeing as how V mentioned... That it seemed like an obvious miss. I am going to aim.

(19:57 - 20:07)

And I'm going to approach swiftly. And yell to Olli. Tell him if he cocks his gun, he's dead.

(20:09 - 20:22)

What kind of gun is it? Double shot? There will be no cocking. So double shot guns, barreled shotguns, usually have two triggers. One for each side.

(20:22 - 20:32)

And then sometimes they have a third trigger at the back to pull both. But that is a dislocated shoulder button. This is like, oh crap, this man may not have a shoulder left if he does that.

(20:35 - 20:41)

But that's fair, that's what you shout, that's fine. Yeah, and you can just shout that back. You'll be able to see that this is what he has.

(20:41 - 20:56)

You're much closer to the gun. And when I get close to him, I'm going to grapple. And then throw him in the wind.

(20:57 - 21:10)

I'm kidding, but I will grapple him. Okay, we can attempt an opposed grapple. You are very mindful that you can definitely get within barrel length.

(21:11 - 21:21)

He just doesn't seem to want to pull the trigger on you. But yeah, we can go for an opposed grapple. My brain just realised something.

(21:22 - 21:34)

This might be theatre. Theatre? He might need his wife to believe he did everything in his power. Well, he's hard to read.

(21:35 - 21:47)

Still suicide. He may be willing to die for the theatre. Ultimately, I want to get us to the point where if they are okay with us just letting it the fuck out.

(21:47 - 21:54)

So that they can't do this shit anymore. That's where my brain is. I can't speak Icelandic, though.

(21:55 - 22:12)

I guess things aren't going well with the fucking talking. Alright, Bea. What did you roll? I believe I will be the one asking questions here.

(22:12 - 22:21)

Okay. I rolled a 14 on 75. The guy puts up an incredibly good fight.

(22:22 - 22:31)

You go to grapple him, to subdue him, to hold on to him. And he fights you every step of the way. It is like the man is possessed.

(22:31 - 22:42)

And you try and get a really good hold of him, but he is slippery. He lifts his knees in all of the wrong places for you. And you're like, holy fuck, this guy is fighting with everything he has.

(22:42 - 22:51)

But you get a grip on him. I'm going to say for the sake of everything, your guns are not on you. Your guns will be dropped.

(22:51 - 23:01)

So they'll be on the ground, but they are fighting directly over them. This is not a, hey, I have this man in a nice, convenient hold, and he won't move. No, you are fighting very much a grapple in return.

(23:03 - 23:14)

What was the conversation? Alright, that was Colin's go. Ole. I reach down, and I'm going to grab both the guns.

(23:15 - 23:30)

Yeah, darting around, you'll be able to grab them, yeah. Just get them away, and I'm going to shout because I just got fired. And it's just, we're okay.

(23:30 - 23:40)

No, let's get the guy in the fucking garage. I'm going to open the door and go in. My expectation is that the zombie is chained up, but if it comes out of fucking nowhere, I'm hitting it in the face with an axe.

(23:42 - 23:47)

No, he's not. No. Don't you dare make him buff.

(23:47 - 24:02)

Why are we not controlling the situation before adding chaos to it? So, my thought is, it's closed, and now it's not. I swear. So, I'm sorry, what? Don't worry about the name of the pack.

(24:03 - 24:13)

Why is there two of them? Don't worry about the numbers on the thing. Energized, what? Don't worry about it, don't worry about it, boys, don't worry about it. So, to explain my actions.

(24:13 - 24:17)

Yeah. We just had a shotgun shot outside. Oh, I know.

(24:17 - 24:29)

That's why I wanted you to, instead of opening the garage, run inside and calm things down. I wanted to get us inside the garage, away from Grandma. We have two people with Grandma that we should be concerned about.

(24:31 - 24:39)

I desperately do not want to have to execute Grandma. I don't either. She definitely would have taken the gun as a cue.

(24:40 - 24:44)

Absolutely not your choice whether Grandma gets executed or not. It's none of this. Sorry.

(24:45 - 24:52)

Olle, you run into the building. You have both guns on you, although they're not cocked. No, I'm just holding them.

(24:53 - 25:06)

You find yourself in a smallish garage. The car is not in here. You hear the sounds of chains rattling.

(25:06 - 25:25)

And then, click, as you hear the chains taut and you hear growling and snapping very, very close to you. It's really dark in here and you can't really see. But you can almost feel the breath of this thing clawing at you as it misses you as you're being incredibly close.

(25:27 - 25:31)

This feels unlike other Sundays. Maybe. You can't see though.

(25:32 - 25:46)

Anyway, moving on. Fucking flashlight! Fucking flashlight! With your flashlight you're like, oh no! Yeah, you see this young man. He looks to be in his early 40s maybe.

(25:46 - 25:56)

There's some greying of his hair and his hair is mostly dark though. You can see that his eyes are hazel in colour. And they react to your flashlight.

(25:56 - 26:14)

You see that he has scratches on one side of his face across his chest. You can see it through the rips in his trousers. Other than the obvious bites on his arms and the feral, hungry look in his face.

(26:14 - 26:30)

He's kind of drooling as he's getting the, oh there's food here. He could look like any one of you, but just got a very bad scratch. But here he is, moving as if he's a human, reaching out trying to grab you and bite you though.

(26:33 - 26:41)

That's what you see. Alright, anyone who took a melee action this time, I'm going to need you to take a fatigue point. I guess picking up the guns counts.

(26:42 - 26:46)

Yeah, I'm going to say so, yeah. It's not like they were just lying there for me to pick up. I had to dance around.

(26:47 - 26:55)

Yeah, dance around, throw yourself into opening this garage. Conveniently open. Yeah, okay.

(26:57 - 27:05)

So, top of the round. Grandpa Bracke is going to try and break out of the grapple. So you need to make an opposed grapple.

(27:12 - 27:32)

How'd you do? That is a fail. You find yourself very, very close to the garage door. And as you are fighting with this guy, he lifts his knee into your stomach, completely winding you.

(27:33 - 27:47)

And he throws you head first into the garage and you slide across the floor. Oooh. I was like, yes, yes, Bracke, come on.

(27:47 - 28:01)

Um, that was his go. It is now the Energized's go. He immediately turns and follows Colin, who has been thrown into this room.

(28:02 - 28:14)

And he jumps on you. He's going to attempt to bite at your shoulders. You can make a dodge, but it will be difficult because you are downed.

(28:26 - 28:48)

How'd you do? That is a fail. He lunges on top of you and sinks his teeth into your shoulders,

ripping out a huge chunk of skin and flesh. As you take six points of damage.

(28:50 - 28:59)

You can see this in your flashlight. Oh no. So something happens at two hit points.

(28:59 - 29:04)

You fall unconscious. I believe this is probably also a major wound. Yes.

(29:07 - 29:16)

Oh no. Okay, it wasn't. If I had done one success level above, this would not be good for you.

(29:17 - 29:21)

But you're unconscious. None there. Back in the house.

(29:24 - 29:33)

Is Grandma moving? Yes, she is up. As soon as you hear the gunshots, she is basically up, running towards the door. No shoes.

(29:34 - 29:41)

Okay. I want to... I'm going to grab Grandma. No, no, no, no.

(29:42 - 29:48)

You ain't going out there. I'm going to need you to make a grapple. She's running down the corridor.

(29:51 - 29:58)

I'm going to make this difficult for her because she's running and not actively trying to avoid the grapple. But if she realizes someone's trying to grab her, of course she's going to try and dodge. So I'm going to make it difficult for her.

(30:03 - 30:17)

Well, I fail. As you run into her to grab her, she falls, tripping on the mixture of blankets on the ground. And her head hits the table and you hear a crack.

(30:19 - 30:28)

Karma's a bitch. Oh my god. She is unconscious, but she's not dead.

(30:28 - 30:37)

Holy shit. She was an easy kill. Now's the time.

(30:39 - 30:43)

Embrace the killer in you. Oh no. Poor thing.

(30:44 - 30:58)

Did you see how cool Abigail thought you when you told you killed somebody? Abigail did not think it was cool when you were like, hey, I killed a friend of mine. She got up and left the room. I'm the devil on his shoulder.

(30:58 - 31:04)

I'm not anxious. This story was so cool and exciting. She had to remove herself.

(31:04 - 31:08)

She's like, I'm not worthy. I'm not worthy. I'm getting the vapors.

(31:09 - 31:20)

I need to go outside and cool off. Abigail is going to go running in the same direction that you are. Just like, we have to get this woman.

(31:21 - 31:28)

But she is unconscious on the ground and she skids to a halt. Takes a moment. Looks at you.

(31:29 - 31:35)

Runs out the door. Put your head on the counter. It wasn't me.

(31:42 - 31:47)

Put the strangers to the sound beat. Colin. You're unconscious, buddy.

(31:48 - 31:54)

I'm feeling eeby. You're pretty eeby. And not tasty at all, might I add.

(31:55 - 32:00)

I'm so sorry, buddy. Oli has to pull some shit off you. I'm going to have to eat you.

(32:00 - 32:06)

I'm so sorry, man. Noob. Oli, it's your go.

(32:06 - 32:21)

You can see that to your right, the kind of stone figure of Brackey has just stepped into the very edge. He's nowhere near as far as you are. You are on the borderline of the dude getting you.

(32:22 - 32:42)

And directly ahead of you, you can see that the body just flew in. That the being turned and jumped on top of Colin has ripped a portion of his neck out and the guy seems to be unconscious. What do you want to do? The creature spent more time kind of just chomping on him than getting a good grip on him.

(32:44 - 32:58)

I want to just grab onto Colin and pull him away from the creature. Because as far as I like to argue, is that the creature didn't grab him, pull him and start eating. It just jumped on him and bit.

(32:58 - 33:04)

Yep. So it should be easier. I'm basically arguing it didn't make a grapple check.

(33:05 - 33:14)

Your argument is you can grab Colin by the legs and yank him out of there. As quickly as you slid onto the floor, you slide him out. I know it's stupid.

(33:14 - 33:26)

Yeah, that's fine. I think this is probably going to have to be a strength. I can't think of a good combat skill that this would suit.

(33:28 - 33:43)

Because although you can grab his ankles and pull him, he is still being chomped on. I don't think I can one-shot this thing. That's the situation I'm in.

(33:44 - 33:51)

I'm not hitting it with a shotgun. That's just not happening. My shotgun long is five, so if I have a point-blank shot, I have ten.

(33:53 - 33:57)

It's just not happening. Also, he's in melee. Yeah.

(33:58 - 34:18)

So that's a negative 20. So my best option is to pull him out and then weather whatever fucking storm is coming from Grandpa. Grandpa, the former WWE wrestler, where they get like... This man has been battling sheep for the entirety of time.

(34:19 - 34:33)

Fucking... Oh, no. So... My argument is... Size. Okay.

(34:33 - 34:38)

I'll take it. Like you are a big boy. I am a big, chunky boy.

(34:38 - 35:10)

I'll take it in this situation. I think that's fine. How do I get three over? You go to grab his ankles and pull him, and he just seems to get stuck or caught on something on the floor that you hadn't seen, and you just aren't able to right now just slide him out of range of the being in the shed.

(35:10 - 35:30)

All right. If you took a melee action this turn, fatigue. Am I regretting not just axing Grandpa in the head? Yes.

(35:32 - 35:44)

Did things turn from bad to incredibly bad real fast? Also, yes. I come to you with the offer. I'm sorry.

(35:46 - 35:53)

I gave him mercy, too. I could have just shot him. But I'm not a bad guy or whatever as well.

(35:53 - 36:00)

So, fuck. I'll see Neil come back next time with just, he's actually Grandpa. I went for the grapple.

(36:00 - 36:09)

Second clown on the side of the road. Coming soon. Grandma.

(36:10 - 36:14)

Nobody knows what's happening to Grandma. She might be bleeding out for you now. Please

don't.

(36:16 - 36:20)

I don't need her dying. I don't need her dying. You're a murderer.

(36:21 - 36:33)

Grandpa. Sorry, Brekky. Is... You just hear him say together and he closes the door.

(36:33 - 36:50)

You hear it lock. I'm so sorry. Okay.

(36:53 - 37:04)

I will keep it on 65. I will not split its attacks. You have grabbed hold of Colin's legs and you're basically just trying to slide him out of the way.

(37:05 - 37:33)

And I'm gonna, I'm sorry, I have to roll to see whether he tries to claw at you, Colin. That's fair. He reaches down with his claws and just as you're being ripped out of his reach, he runs his claws across your shoulders and you see dark red lines appear on your companion's shoulders.

(37:33 - 37:45)

For five damage. Yep, that takes me beyond zero. You are at zero.

(37:46 - 37:56)

For the next round you are basically about to die. You have to be stabilized or you have to use your luck. But we would do that next round, not this one.

(37:57 - 38:02)

Yep. Okay, that was its go. None there.

(38:04 - 38:20)

Okay. I'm gonna rush to go after Abby, stop at the doorway, rush back, grab my crowbar, then go out the doorway. I think Abigail's been up all night just re-borrowing hand like, come on, come on, come on, come on, I'm really tired and I can't do this today.

(38:21 - 38:42)

And then just out the door and if we, if all I see is Grandpa and not my friends. I'm gonna say,

because he was such a bastard you see that he, his back is turned to you as he's clearly turning the key in the lock. Oh.

(38:43 - 38:48)

Okay. I aim for his leg. And we're just having a tea party.

(38:50 - 39:03)

And as part of every tea party somebody shows up with a crowbar and breaks somebody's kneecap. Every tea party I have I usually serve biscuits. I see, I hear ya.

(39:03 - 39:16)

Um. Engaging. I'm gonna say, because he is distracted by putting, unlocking the door, I'm gonna give you a plus 20 as a situational modifier.

(39:17 - 39:25)

I am happy for that. That is a good thing to happen. I succeed.

(39:26 - 39:30)

Nice. Roll some damage. Take out, break his legs.

(39:31 - 39:35)

Yes. That's a four total. Okay.

(39:37 - 39:56)

Okay, yeah, you smack him in his left leg and you definitely hear a bit of a crack. Not enough of a crack to be like, ha ha, I broke his leg, but yeah, he's gonna feel that in the morning if he lives. Yeah, you do that and you see he lets go of the door handle as he flinches backwards and down and creates a bit of a space.

(39:56 - 40:05)

I'm actually giving him a good thwack. Good. Abigail, having you made some space to unlock the door and throw it open.

(40:06 - 40:18)

She sees what is going on inside and she's going to throw her knife. At me? Yes. I did cast this.

(40:19 - 40:34)

Should have just got to fucking sleep, huh? Yeah. See, I was going to go to sleep. Colin was making some real fucking good points though about like they're going to keep feeding people to the thing.

(40:34 - 40:53)

We really couldn't avoid, yeah, we couldn't let them have their shotgun in the house and then like a hostage situation was like. It would have been bad. Knife goes flying through the air and it bounces off of the floor just in front of where this undead being is attempting to eat Colin.

(40:54 - 41:11)

It makes noise, but this thing is focused like a laser on the corpse in front of it. Colin, you're not stabilised yet, so you aren't dead this round, but you have to be stabilised before your go next round or use your luck. Yep, I have to use 20 luck.

(41:12 - 41:18)

Yep, well we'll see whether your friends can get there first before you spend it. Not yet. Wait for it, buddy, wait for it.

(41:19 - 41:37)

Maybe the doctor is a god and maybe your friends are about to be godlike and kill this thing before your go. Use your size, roll that. You can't have twice in a row, right guys? It didn't happen twice in a row.

(41:37 - 41:52)

It's a normal success. Yep, you can grab him by the ankles and you're like, well, maybe something changed here or you're just like, no, fuck this shit. Whatever it was, you hear a ripping of cloth and you just drag him almost full bodily pretty much most of the way out.

(41:52 - 42:02)

He's kind of in the doorway. So yeah, that is what happens. Behind you, screaming into his ear.

(42:03 - 42:12)

What? Fix. Fix my fuck up. Anybody who used melee action this round, I'm going to need to use a fatigue point.

(42:16 - 42:32)

Do I take a fatigue if I get tired of being eaten? No, you're fine, you're fine. Alright. Brekke turns

around and he is going to attempt to punch Nonne in the face.

(42:35 - 42:40)

Bastard. You can attempt to dodge. Yeah, okay, thank you.

(42:43 - 42:58)

That's a fail. Awesome. He throws a fist and he cracks the side of your cheekbone for two damage.

(42:59 - 43:07)

I'm still in it. I don't want to ask about your hit points. I just want to try and kill you without killing you guys.

(43:09 - 43:16)

That's his go. Okay. The energized being runs forward yanking itself on the chain.

(43:17 - 43:27)

But as its claws are out it scrapes along where Abby was standing. I'm going to make a wrong but it's going to be difficult. She's going to dodge.

(43:28 - 43:42)

She's going to try to dodge. You see it reach out with its claws. Abby just stands still as if she hasn't realised what the fuck, this is new.

(43:42 - 43:55)

This is a person, right? You see the claws just scrape across and just barely miss her. Abby! She dodged not at all but he also didn't hit her. Okay, Nonne.

(43:56 - 44:23)

What do you want to do, buddy? A little bad game he won but Colin's been dragged out, right? He's basically lying in the doorway of the garage. So feet out of the garage, head and shoulders in the garage and Abby is on the other side of that. Olé is right next to you but you can see there's a lot of blood around his shoulders and his neck.

(44:24 - 44:31)

Okay. Yeah, but no. This stupid fucking situation.

(44:33 - 44:53)

I take one from an old man and see the situation with Colin and I'm like, alright. With a bit of a shake in my head just go for Colin at this point. Pretty much expecting that Olé and Abby can deal with the old guy.

(44:56 - 45:07)

I would argue on your behalf that you probably want to include your medicine on this first aid check. Yes. However, first aid performed in combat is always difficult.

(45:08 - 45:17)

I am happy to do that. Yes, it's why I wanted you to mix it with the medicine because I think that makes you over 100, right? Yes, it does. Definitely do that.

(45:17 - 45:28)

I am perfectly happy with this situation because I got a nine on the dice. God fucking damn. But didn't you say it's difficult? Yes, it's difficult.

(45:28 - 45:33)

Oh, that's right. Thank you for reminding me. So it's hard success, whatever.

(45:34 - 45:46)

Okay, so that will be 2d3. That's three hit points. Okay, you have three additional hit points.

(45:46 - 45:55)

You are, however, still unconscious. Yes. Essentially, your first aid right now is leaning on that big old hole in his neck and hoping he doesn't bleed out.

(45:55 - 46:10)

That is kind of the extent, I think, of what's reasonable here right now. And then we could do a medicine check afterwards. But this is the best you're going to get because it's just, what else are you going to do, man? So you are essentially in the garage because his head is in the garage.

(46:11 - 46:21)

His shoulders are in the garage. Abby is right behind you and I think you'll be first in line to be eaten by the Energizer bunny here, but you'll find out. Oh, God.

(46:21 - 46:28)

Cool beans. It is Abby's go. She is going to freak out the tiniest amount.

(46:28 - 46:41)

This thing looks like it's a human, but the attempting eating gives it away. So she is going to attempt to smash it with the rebar. It is restrained.

(46:41 - 46:59)

Does that make the shot easy? No. I was adding on myself. I'm trying to make the shot as if she's about to swing a baseball bat and try and hit it without putting herself in massive danger because you have requested as such.

(47:00 - 47:13)

She swings, but much like it attempting to hit her, it just swings slightly wide. And yeah, that's all that she manages to do. I'm going to yell at her to get out of the room.

(47:14 - 47:24)

Okay. Can she use her movement to get the fuck out? Not right now. There's not a lot of room for her to get around right now.

(47:24 - 47:36)

All she can really do is back up into the guy who's trying to save another man's life. And she's in that just hair breadth range where she's still just about going to be eaten by this thing. Yeah, that's unfortunately where it is.

(47:37 - 47:42)

Not that she can scream back, but it is not great. Colin, you are stabilized. Yes.

(47:42 - 47:54)

But I'm going to keep you in the order just in case you get eaten more. Okay. You are technically outside the garage.

(47:54 - 48:00)

Am I? Yes. Shoot the old trick. I'm hitting him with my axe.

(48:02 - 48:05)

Yeah. Yeah, his melee is far superior to his gun. Yes.

(48:06 - 48:32)

As he loves to keep reminding us. Yeah, I think all he sees is the old man just whack not only in the face, and he can see the blood, he can see none, and literally just take it and then proceed to try to save Colin. It's just like, I fucking have to as I just do a running swing at the old man with the axe.

(48:32 - 48:38)

Go for it. He's going to take a dodge. I rolled a normal success.

(48:43 - 48:53)

You hit him. Or not. Minimum damage, four.

(48:54 - 49:03)

That one was cocked, wasn't it? No, it was not. You didn't see it. Stop looking.

(49:06 - 49:18)

You have to do something really wrong for D4 to be cocked. Did you say it was four? Yes. I need to make him roll for shock.

(49:24 - 49:38)

Don't put that idea in my mind. He is old, and I can tell you that affects your max HP. He's fine.

(49:41 - 49:56)

He's not dead, but you managed to sink your axe into a part of him and he lets out a blood-curdling scream. He's not too impressed with what you have done. Everyone who started melee action, please drop a point of fatigue.

(49:58 - 50:17)

I'm probably screaming something. When he doesn't go down, I'm probably screaming something along the lines of, Brekkie, you've lost your fucking mind! He doesn't really say much when he starts. He just goes to punch you because he has no weapons on him.

(50:20 - 50:35)

Do you want to take a dodge? Yes. He swings his fist at you and you dodge in the right way. He swings in the wrong direction.

(50:36 - 50:46)

You were dodging in the wrong direction. Nothing hits, nothing connects. I'm going to do the bastard thing with the energised boy and I'm allowing him to split his go.

(50:46 - 51:16)

He swings at 40 and he bites at 20. None there. I drag Colin out and while doing that, I just go, Abby, come on! I'm going to say you better grab his shoulders and it's really awkward to get him out but Abby turns, gets out of range and helps you essentially drag him out of the thing and she slams the door behind her.

(51:17 - 51:26)

So yeah, that's you two out. You have Colin with you. Energiser bunny just ineffectively wails at the edge of everything.

(51:26 - 51:37)

It should have been there. Ineffectively wailing and you can hear this grunting human-like shouting from inside of the garage. Colin, you're still unconscious.

(51:38 - 51:47)

Ole. I'm hitting Grandpa with the axe again. Oh, I get to dodge.

(51:51 - 52:14)

You hit him with the axe? It's five damage. How do you end Bracky? I think the axe lands shoulder-neck chop and just lodges in there. The amount of blood overwhelms him and he just loses consciousness.

(52:14 - 52:37)

Yeah, he falls to the floor and you can see that he is eyes looking up at the stars, blood pouring onto the snow and he begins to mouth something but in a moment he is gone. Get us inside. In the garage, quick.

(52:39 - 52:48)

I'm so sorry. I thought it would just be a zombie. I didn't know it would be steroid zombie on steroids.

(52:49 - 52:58)

Yeah. Then we realised that it's actually not a zombie, it's just a guy on rabies. It's just a man in the last fucking stage of rabies.

(52:58 - 53:16)

No, they have protruding claws that has been repeatedly established with some of the fucking zombies and I don't like it. Nanne, Abby are able to carry Colin very quickly inside the house. You can see that Göteborg is laying on the ground completely still.

(53:16 - 53:29)

There is a huge pool of blood under her head. Oh fuck, oh fuck, oh fuck. I say let's just get him upstairs and just bar the stairway like we just need to... No, the kitchen, the kitchen.

(53:29 - 53:35)

That's the warm place. Kitchen, okay, okay. You carry him into the kitchen which is... Grab that mattress.

(53:36 - 53:50)

...minorly warm because the front door was open. A lot of the heat got out but you're able to carry Colin into the kitchen, throw him on the mattress that is there and close the door so it becomes warm. I'm assuming someone's going to be closing the front door on the way in.

(53:50 - 54:06)

But yeah, you manage to get him into a place that is warm and stable. Did anyone take any damage from a zombie? Let me check my HP. No, I didn't actually take any damage this fight.

(54:06 - 54:13)

Oh my god, I got punched. Yeah, you got punched. That was it, right? So far, I've only been punched today and yesterday.

(54:14 - 54:21)

You are going to need to take eight or less. It was three. I like we're not milking it.

(54:22 - 54:29)

This time he's not milking it. It still could have failed. It still could have failed.

(54:31 - 54:39)

Now we're down to eight. I've got to find the eight peg. What happens if I don't find the eight peg, guys? We go straight to seven? Correct.

(54:40 - 54:48)

I just want Vita to hand me the sheet of paper again. So you're dead. Still handing you through a deck.

(54:51 - 55:03)

I wrote it in English on that slang because I thought it would be funny. Congratulations, you're dead. You lay Colin out on the mattress.

(55:04 - 55:12)

He is still bleeding profusely. You essentially just staunched the flow. So what do you want to do? I want to tend to the wound.

(55:12 - 55:32)

I want to, with the first aid kit that's now in the black box, bring it all out. And through the use of Oli and Abby, just like prop him up, like get the clothes out of the way and like get into the, at the wound and like start stymieing it, stopping the flow. Stitching.

(55:33 - 55:37)

Abigail lights candles so you can see what the fuck you're doing. Okay. Which helps immensely.

(55:38 - 55:44)

Like she does all the things you expect to do. You can tell that there's water in the boil, everything's slow. Like she's doing that part of it.

(55:45 - 55:53)

I would say you would probably want to mix with your medicine your first aid skill. Yes. So you can do that.

(55:58 - 56:01)

All right. So that's a success then. Then that is a 1D3.

(56:04 - 56:18)

Okay, so 1. Uh oh. I'm running low on the supplies, Beth. I'm going to say at this point, yeah, your first aid kit is looking fucking sparse.

(56:19 - 56:37)

Like a mixture of different stitches, actual thread and butterfly stitches and painkillers and disinfectants and gauze and bandages and even just things as simple as fucking plasters. You're

basically almost out. Jesus Christ.

(56:38 - 56:47)

Yeah, this is not looking good. You're just like, I'm going to really have to refill this. You have a fair amount of medication, but nothing really for triage.

(56:50 - 57:11)

As soon as I'm done with with him and like confident that he's not going to die right now, I want to look at the rest of the group like Abby's fine, Ole's fine. Yeah, they're fine. In that case, Abby gives you one of those hot, damp, clean cloths and just points at your face.

(57:11 - 57:27)

Yeah, yeah. Grandpa's got a hell of a hook. And yeah, I want to try and I don't know, tend to myself like did I crack a tooth or something like that? I think you'll probably want Ole to help.

(57:28 - 57:31)

Yeah. So, yeah, you can roll a first aid. Go on.

(57:31 - 57:37)

Let's just be a bit different here, shall we? I don't like it when I roll first aid. I'm shit at it. You can mix your medicine with it.

(57:38 - 57:47)

I'm going to give you plus 20 because you have him assisting you. Thank you. Then there's a chance of a success.

(57:47 - 57:50)

Okay, good. It's a success. Okay.

(57:50 - 57:54)

Roll one, two, three. You get two health. Oh, sweet.

(57:54 - 58:02)

And don't forget to mark that as a success. Yes. So one day I might actually become a medicine man and I don't have to just be a zombie killer.

(58:03 - 58:15)

One day you can be more than what you think you are. Yeah. As soon as all of this is done, I then kind of perk up and damn it.

(58:15 - 58:28)

I just want to check out the hallway and at Guthbjörg and just confirm it for real. Is she... Is there a pulse? You don't need to roll for this. Guthbjörg is pretty dead.

(58:29 - 58:37)

Fuck. I'd like you to roll a dice. If it's a odd number, she is not a zombie.

(58:38 - 58:44)

If it is a positive number, I will start eating you. Sorry. Even number.

(58:44 - 58:50)

Yeah. It's an odd number. She stays dead.

(58:56 - 59:01)

I'm not going to go deal with Grandpa right now. I'm going to roll for Brekke. He can be outside.

(59:03 - 59:09)

Okay. It's dark. Flickering of occasional candles here and there.

(59:13 - 59:24)

What do you guys want to do? You guys go ahead and sleep. I'll keep watch. We'll be here tomorrow, most likely, due to the snow.

(59:26 - 59:55)

Okay. Mind if I just ask what happened? I... I thought I could bully the old man into letting me take care of his zombie son. When I grabbed the door to his garage, he made it very clear that he was willing to kill.

(59:56 - 1:00:10)

I think he fired a warning shot, but Carlton came in and tried to disarm him. While he was disarming him, I thought the best thing to do would be to just end the zombie. If I killed the zombie, I felt like the old man would probably give up.

(1:00:12 - 1:00:22)

Uh... Yeah. As soon as I saw the zombie, I froze. I didn't throw a swing or anything and... he just threw Colin in there.

(1:00:23 - 1:00:28)

It looked human. The zombie. Yeah.

(1:00:30 - 1:00:45)

Um... I guess... Wait, like... That's more along the lines of like recently turned, but he had been here a while, right? That was... I think so. My assumption is he's been here a while. Assuming you're writing.

(1:00:46 - 1:01:03)

Yes. Okay, I don't want to... I think this is probably... Um... Pretend zombies. What, uh... Grandma and Grandpa then? No, um... Somebody told us, um... Zombies pretending to be human.

(1:01:03 - 1:01:07)

Right. I think Anra told us about it. This might be what that is.

(1:01:07 - 1:01:14)

They're not actually pretending, they just really look human. Fuck. It was really fast.

(1:01:15 - 1:01:22)

It was. I'm pretty sure I dropped the guns in there. Oh, no.

(1:01:24 - 1:01:30)

We should take care of that tomorrow. Yes. We need at least the rifle back.

(1:01:31 - 1:01:36)

For Colin. Yeah. We'll deal with that tomorrow.

(1:01:39 - 1:01:44)

Well, in that case, um... Good luck on your watch. Good night. Good night.

(1:01:44 - 1:01:59)

I'm sorry. It is what it is. I'm gonna just set myself up.

(1:01:59 - 1:02:14)

My intention is to take Watts for tonight. There was a shotgun blast, there may be a zombie grandpa outside, the energy as it might get out, a zombie son. Abigail spends still quite a few hours sitting up.

(1:02:15 - 1:02:27)

Like, she seems like definitely too wired to do anything. And, yeah, she spends a lot of time just sitting, watching over Colin, making sure that he's still breathing. Making sure that Nanne is still breathing.

(1:02:28 - 1:02:48)

Yeah, she just seems very tense and just uncomfortable. But eventually she does, too, eventually fall asleep. And with that, with the sun, no, not even the sun, with the reflected rays off of the snow, we find ourselves in the morning and the end of the episode.

(1:02:52 - 1:03:22)

Hello, and thank you for listening to episode 28 of Vitals.island. It's... Is it all Nanne's fault? I mean, I feel like people were trying to warn him, but he was trying to do the right thing. And then, yeah, Colin kind of paid the price for this one. So, if you are interested in what happens next, stay tuned for tomorrow.

(1:03:22 - 1:03:37)

Or if you're part of our Patreon, you already have access to the next episode. If you're enjoying the show, it helps us immensely if you leave comments or reviews wherever you're listening or watching the show. And so, please go ahead and do that.

(1:03:39 - 1:03:48)

If you're looking for more audio entertainment, then check out Onto the Roll, an actual play whose ads you can hear right here. Thank you very much, and we'll see you tomorrow. Bye.

(1:03:49 - 1:04:08)

You ever realize you have more TTRPG books on your bookshelf than you have time? Yeah, so did I. But then I tricked my friends into making a podcast with me so we could learn them, play them, and review them. Welcome to Onto the Roll. Fiasco.

(1:04:08 - 1:04:23)

What do you think of the concept of buy one, get one? Get one what? What are we getting?

Avatar Legends. These four are bandits. They took me out to the woods and attacked me.

(1:04:24 - 1:04:38)

And they stole the supplies that I had at my house. What is happening? Grindlewood Bay. I wonder if perhaps a funeral dirge would be more appropriate for you to be singing right now.

(1:04:38 - 1:04:45)

Oh, Grandma Got Run Over by a Reindeer. Oh yeah. Grandma got run over by a reindeer.

(1:04:45 - 1:04:47)

New episodes every other Tuesday.